HCL – Hybrid Learning Communities - Monodisciplinary item 1

Reading

1. Teachers preparation before the lessons -Requires 4-5 lessons:
    -   Find a text. Remember it must have a certain length (not too long) as it the process takes time.
    -   Find a good spot for the 'Read'n run. It can be in the classroom or outside.
    -   Group-organisation:
        Random or pair the students up
    -   Prepare a question with the theme or a word on a slide on www.mentimeter.com
        Remember to open for answers to the students.

2. First lesson: Students' knowledge on the subject/ the genre:
    -   The students find the mind map on www.menti.com and insert the game pin given by you.
    -   Brainstorming on genre or theme-understanding
        Ex.
        "What comes in mind when you think of...?"
    -   They write their answers to the mind map on www.menti.com
    -   Show the mind map and talk about it.

3. Second and third lesson: Read'n Run
    -   Supply the text for each group
    -   Each group choose a reader, a writer and runners.
    -   Place the reader in front of a line with runners. In the other end place a writer with a computer.
    -   The reader reads a line from the text to a runner
    -   The runner runs to the writer while memorizing the line
    -   The runner tells the memorized line to the writer
    -   The writer writes (on tablet or in notebook)

     After Read'n Run: "Awareness of the strategies"
    -   Read the text together and compare the writer's text with the original text
    -   Talk about:
        o   The reader's strategy of reading to make the runners remember
        o   The runners' strategy to remember while moving
        o   The writer's strategy to listen and transform it to a written text.

4. Fourth lesson: The understanding part
    -   Kahoot: Let the students create questions with answers for a Kahoot in smaller groups
    -   Facilitate questions and discussion of what and how they succeed.

5. Fifth lesson
    -   Preparation:
        o   Facilitate questions and discussion of what and how they succeed.
        o   Create a Kahoot on https://kahoot.com/ - save the pin.
    -   Play the Kahoot on www.kahoot.com and enter the game pin given by teacher.
    -   Evaluate in plenum: Put words on what they learned and what strategy they used to succeed

6. Evaluation:
    -   Evaluate the report from Kahoot
    -   Save the report for later evaluation.